



Attempt the following questions.

**Question 1:**

**(10 Marks)**

Consider the problem of adding two  $n$ -bit binary integers, stored in two  $n$ -element arrays  $A$  and  $B$ . The sum of the two integers should be stored in binary form in an  $(n+1)$ -element array  $C$ . State the problem formally and write pseudocode for adding the two integers.

**Solution:**

This is how the given problem can be formally defined:

**Input:** Two  $n$ -bit binary integers, stored in two  $n$ -element arrays  $A$  and  $B$ .

**Output:** An  $(n+1)$ -element array  $C$  representing the sum of the two integers stored in  $A$  and  $B$ .

This is the pseudocode:

```
ADD-BINARY( $A, B$ )
1  $n = A.length$ 
2 let  $C[1..n+1]$  be a new array
3  $c = 0$ 
4 for  $i = 1$  to  $n$ 
5      $C[i] = (A[i] + B[i] + c) \bmod 2$ 
6      $c = (A[i] + B[i] + c) / 2$ 
7  $C[i] = c$ 
8 return  $C$ 
```

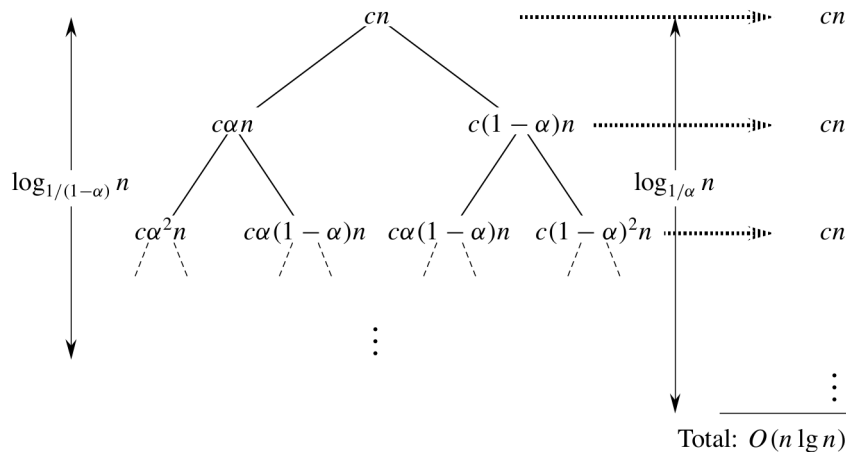
### Question 2:

(10 Marks)

Use a recursion tree to give an asymptotically tight solution to the recurrence  $T(n) = T(\alpha n) + T((1 - \alpha)n) + cn$ , where  $\alpha$  is a constant in the range  $0 < \alpha < 1$  and  $c > 0$  is also a constant. Verify your solution by the substitution method.

### Solution:

Without loss of generality, let  $\alpha \geq 1 - \alpha$ , so that  $0 < 1 - \alpha \leq 1/2$  and  $1/2 \leq \alpha < 1$ .



The recursion tree is full for  $\log_{1/(1-\alpha)} n$  levels, each contributing  $cn$ , so we guess  $\Omega(n \log_{1/(1-\alpha)} n) = \Omega(n \lg n)$ . It has  $\log_{1/\alpha} n$  levels, each contributing  $\leq cn$ , so we guess  $O(n \log_{1/\alpha} n) = O(n \lg n)$ .

Now we show that  $T(n) = \Theta(n \lg n)$  by substitution. To prove the upper bound, we need to show that  $T(n) \leq dn \lg n$  for a suitable constant  $d > 0$ .

$$\begin{aligned} T(n) &= T(\alpha n) + T((1 - \alpha)n) + cn \\ &\leq d\alpha n \lg(\alpha n) + d(1 - \alpha)n \lg((1 - \alpha)n) + cn \\ &= d\alpha n \lg \alpha + d\alpha n \lg n + d(1 - \alpha)n \lg(1 - \alpha) + d(1 - \alpha)n \lg n + cn \\ &= dn \lg n + dn(\alpha \lg \alpha + (1 - \alpha) \lg(1 - \alpha)) + cn \\ &\leq dn \lg n, \end{aligned}$$

if  $dn(\alpha \lg \alpha + (1 - \alpha) \lg(1 - \alpha)) + cn \leq 0$ . This condition is equivalent to

$$d(\alpha \lg \alpha + (1 - \alpha) \lg(1 - \alpha)) \leq -c.$$

Since  $1/2 \leq \alpha < 1$  and  $0 < 1 - \alpha \leq 1/2$ , we have that  $\lg \alpha < 0$  and  $\lg(1 - \alpha) < 0$ . Thus,  $\alpha \lg \alpha + (1 - \alpha) \lg(1 - \alpha) < 0$ , so that when we multiply both sides of the inequality by this factor, we need to reverse the inequality:

$$d \geq \frac{-c}{\alpha \lg \alpha + (1 - \alpha) \lg(1 - \alpha)}$$

or

$$d \geq \frac{c}{-\alpha \lg \alpha - (1 - \alpha) \lg(1 - \alpha)}.$$

The fraction on the right-hand side is a positive constant, and so it suffices to pick any value of  $d$  that is greater than or equal to this fraction.

To prove the lower bound, we need to show that  $T(n) \geq dn \lg n$  for a suitable constant  $d > 0$ . We can use the same proof as for the upper bound, substituting  $\geq$  for  $\leq$ , and we get the requirement that

$$0 < d \leq \frac{c}{-\alpha \lg \alpha - (1 - \alpha) \lg(1 - \alpha)}.$$

Therefore,  $T(n) = \Theta(n \lg n)$ .

**Question 3:****(10 Marks)**

Suppose that instead of swapping element  $A[i]$  with a random element from the subarray  $A[i..n]$ , we swapped it with a random element from anywhere in the array:

```
PERMUTE-WITH-ALL(A)
1   $n = A.length$ 
2  for  $i = 1$  to  $n$ 
3      swap  $A[i]$  with  $A[RANDOM(1, n)]$ 
```

Does this code produce a uniform random permutation? Why or why not?

**Solution:**

In the original and modified algorithm, line 3 is executed  $n$  times. For every index  $i = 1 \dots n$  in the original algorithm, there are  $n - i + 1$  possible values returned by the random number generator. This means that there are  $\prod_{i=1}^n (n - i + 1) = n!$  possible sequences each with probability  $1/n!$ . On the other hand, for every index  $i = 1 \dots n$  in the modified algorithm, there are  $n$  possible values returned by the random number generator. This means that there are  $\prod_{i=1}^n (n) = n^n$  possible sequences each with probability  $1/n^n$ . Given that there are only  $n!$  distinct permutations and  $n^n$  is not divisible by  $n!$ , then it is clear that some permutations will appear more frequently than others as a result of every possible sequence. Consequently, the modified algorithm does **not** produce a uniform random permutation.

Good Luck  
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